

Food Calorie Estimation Using Machine Learning

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ABSTRACT

Machine Learning (ML) is a very powerful and important technology in the world today. With the help of ML modules, various appropriate algorithms such as Faster R-CNN algorithm, canny edge detection algorithm are applied to the proposed system. This system focuses mainly on the calculation of calories and other nutrients present in food. The whole thing will be automated as opposed to existing systems where the user needs to manually deliver the values. However, users will only need to click on the food image and provide it as an input to the system. Further processes can be automated quickly, such as the use of nearer R-CNN to perceive for each food and standardization item. Then the volume of individually food is determined by formulas for volume valuation. Lastly, it estimates the calories of each food and experimental studies have shown that by providing production with information of calories and nutrients present in the food, the proposed estimation method is effective.

Keywords—*Machine Learning, Calorie estimation*

I. INTRODUCTION

Practically 20% of deaths worldwide are caused by unnatural diets according to the World Health Organization (WHO). 39% of grown person aged 18 and over were over heavy in 2016 and 13% were obese. Maximum of the world's residents survive in nations where over heavy and fatness kill more people than underweight. The core cause for fatness is the inequity amongst the quantity of caloric consumption and the energy yield. The BMI will increase risk for diseases such as cardiovascular disorders and many more. Persons with over 30 kg/m² of BMI are typically seen for obesity. Calorie is the nutritional energy unit. Because of the hectic life, health is the greatest requirement in the world. The existing calories measurement scheme is flawed in the manual entry of data such as food platter weight, food platter volume etc. To do this, a fully automated calorie measurement system is proposed.

Various ML modules are used in this system to assess the size of foodstuffs. Next, the user selects on a photo of the food from the dataset. Therefore, the user must click on two photos. Those images are then taken by the machine as input and the portion size and volume can be measured using various algorithms. The numerous ML techniques can be used to do this. However, after the image is given as an input, it is possible to define and segment simultaneously. The whole thing will likewise be automated and a final result will be derived from the whole summary of dietary items containing calories and other nutrients.



II. LITERATURE REVIEW

Some of the most commonly developed methods for calculating intake of food in recent years are discussed in this section. Many people take photographs of their food earlier they eat, and they place it in the community. It is of crucial interest to evaluate the calorie content of the picture by defining the food and valuing the volume by means of machine learning.

Deng utilized the ImageNet system being a huge degree power of pictures dependent on the establishment of the WordNet structure. ImageNet hopes to populate the majority of the 80,000 synsets of WordNet with an ordinary of 500-1000 immaculate and full objective pictures. This will achieve a gigantic number of explained pictures composed by the semantic movement of WordNet. This paper offers a bare essential examination of ImageNet in its current status: 12 sub-trees with 5,247 synsets and 3.2 million pictures altogether. It is indicated that ImageNet is a lot bigger in scale and variety and significantly more exact than the current picture datasets. Developing a particularly huge scope data set is a difficult assignment. The convenience of ImageNet through three straightforward applications in article acknowledgment, picture grouping and programmed object bunching is demonstrated. It is proved that the scale, exactness, variety and various leveled construction of ImageNet can offer unmatched freedoms to analysts in the PC vision local area and past. ImageNet framework allows pre-training models to extract image functionalities (such as colors, texture detail, and high-level abstract images).

Krizhevsky have arranged a gigantic, significant convolutional neural association to organize the 1.2 million significant standard pictures in the ImageNet ILSVRC-2010 test into the 1,000 remarkable classes. In the testing cycle, top-1 and top-5 error spaces of 37.5% and 17.0%, independently, which is essentially in a way that is superior to the past top tier were refined. The neural association, which has 60 million limits and 6,50,000 neurons, includes five convolutional layers, some of which are trailed by max-pooling layers, and three completely associated layers with a last 1000-way softmax. To make preparing quicker, non-immersing neurons and an effective GPU usage of the convolution activity is utilized. To lessen overfitting in the completely associated layers, an as of late created regularization strategy called "dropout" that end up being extremely viable is utilized. A variant of proposed system has achieved best error rate of 15.3% when competed with the other competitors in ILSVRC-2012 competition.

Simonyan and Zisserman, (2014) have researched the impact of the convolutional network profundity on its precision in the huge scope picture acknowledgment setting. It has done a care full assessment of organizations of expanding profundity utilizing an engineering with little (3x3) convolution channels, which shows that a critical enhancement for the earlier craftsmanship setups can be accomplished by pushing the profundity to 16-19 weight layers. These discoveries were the premise of our ImageNet Challenge 2014 accommodation. It is additionally shown that this system's portrayal sum up well to other datasets, where they accomplish best in class results. Two best-performing ConvNet models openly accessible to encourage further exploration on the utilization of profound visual portrayals in PC vision are developed.

Szegedy have been using the parallel data channel GoogLeNet. The Residual Neural Network (Res Net) developed by residual blocks is used by Zhang et al., [7].

III. PROPOSED MODELING

We will review our system in more depth in this section. Our dataset is composed by users who use the ECUSTFD food data [14] and contain 19 kinds of foods by manually clicking images of a food item. The design of the entire device is as shown in Figure 1.

4.2 Proposed model block diagram

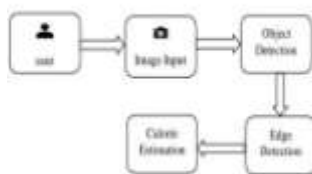


Fig 4.2 Proposed model block diagram

Fig : Proposed Architecture

A. Object Detection

The user selects one image from the dataset. It is sent as an input for object detection and classification after recording these images. Quick region-based Convolutionary Neural networks (Faster R-CNN) for object detection and classification are used for object detection. An object is detected in the image during object detection. After the object is marked, the classifier classifies the detected object and trains it according to the standard. We must ensure that both pictures have the same mark, otherwise the amount of the food shown in Figure 2 would not be sufficient.



Fig : Object Detection

B. Edge Detection

The next step is to detect the edges of the food in the image shown in Figure 3 after object detection and classification are made. A very popular algorithm is used for the detection of the edges of the food. Algorithm for Canny edge detection.

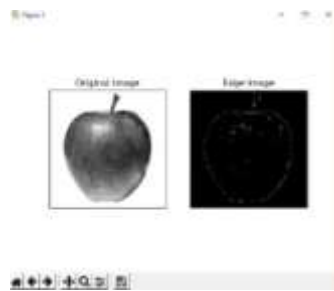


Fig : Edge Detection Image Segmentation

The output image of the edge detection algorithm is used after the edge detection process. Segmentation of the image is done. We label the object using a box. The box is used to differentiate between the object and its context.

The background is the external part of the rectangle, and the inner part of the algorithm combines certain background with subject. The background pixels of this algorithm is set to black, with the exception of food detected in the image. The actual food is ignored on the edge detected in the step 2 and the remaining pixels of the background are determined using this method.

After the image segmentation process, the size of the original image is reduced. Now the ratio of the original and reduced image is calculated and the volume is calculated.

C. Calorie Estimation:

After the volume is calculated then the calories of the food are estimated.

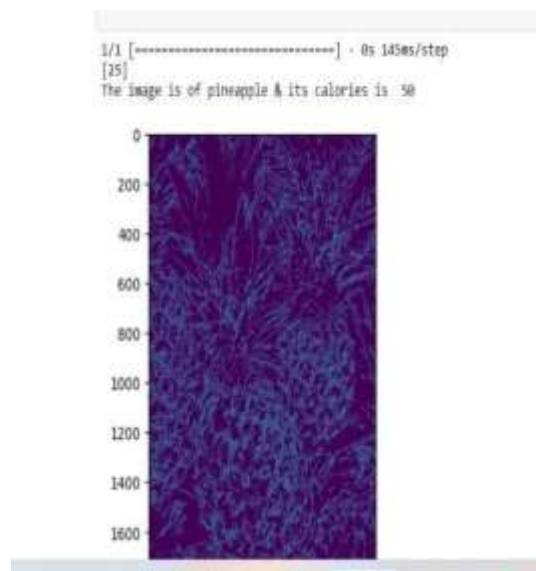


Fig : Output

IV. EXPERIMENTAL RESULTS AND DISCUSSION

The proposed methodology is employed to measure calorie from the fruit's image and compared with actual one in terms of error parameter that is obtained as given below.



$$\text{Error} = [(Ca-Co)/Ca] * 100$$

Where, Ca=actual calorie measured in Kcal/gram.Co=obtained calorie measured in Kcal/gram.

The experimental results of our method are presented in Table I. The results achieved by calorie estimation as done in above equation are discussed. If the measurement error is less than 10%, our system is efficient. The results of the same are given in Table I below.

S.No	FoodItem	Actual Calories	Obtained Calories	Error in %
1	Banana	89	89	0.0
2	Grapes	67	69	2.9
3	Kiwi	61	61	0.0
4	Carrot	41	41	0.0
5	Egg Plant	25	25	0.0
6	Cabbage	25	25	0.0
7	Cucumber	13	15	9.7
8	Pine Apple	48	50	4.16
9	Pomegranate	83	83	0.0
10	Mango	65	60	7.6
11	Beetroot	44	43	2.27
12	Cauliflower	25	25	0.0
13	Capsicum	26	27	3.8
14	Pear	58	57	1.7
15	Sweetcorn	84	86	2.3

Fig :Table I Calorie Estimation Result

V. CONCLUSION

This Paper offers a Calorie calculation using algorithms for



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