



## $V_4$ -Vertex Magic labeling for Bloom Graph

S.Kavitha<sup>1</sup>, V.L.Stella Arputha Mary<sup>2</sup>

<sup>1</sup>Research Scholar (Full Time), Register Number 19212212092007

Department of Mathematics,

St.Mary's College (Autonomous), Thoothukudi, Affiliated to Manonmaniam Sundaranar University,

Abishekapatti, Tirunelveli-627012, Tamilnadu, India

<sup>1</sup>kavithavikunth@gmail.com

<sup>2</sup>Assistant Professor, Department of Mathematics, St.Mary's College (Autonomous), Thoothukudi

<sup>2</sup>drstellaarputha@gmail.com

### Abstract

Let  $V_4$  be an abelian group under multiplication. Let  $g : E(G) \rightarrow V_4 - \{1\}$ . The vertex magic labeling on  $V_4$  is defined as the vertex labeling  $g^* : V(G) \rightarrow V_4$  such that  $g^*(v) = \prod_u g(uv)$  where the product is taken over all edges  $uv$  of  $G$  incident at  $v$  is a constant. A graph is said to be  $V_4$  - magic if it admits a vertex magic labeling on  $V_4$ . In this paper we investigate the results on Bloom graph and Cylinder graph.

Keyword:  $B(m, n), C_{m,n}$

AMS subject classification (2010): 05C78

### 1. Introduction

Laid foundation by Euler in the 18<sup>th</sup> Century, Graph Theory grew wider by Sedlack, Kong, Lee and Sun. Sedlack introduced Magic Labeling Bloom and Golomb connected Graph labeling to a wide range of applications such as Coding theory, Communication design, Radar, Circuit design, Astronomy, Network and X-ray crystallography.

Let  $V_4$  be an abelian group under multiplication. Let  $g : E(G) \rightarrow V_4 - \{1\}$ . The vertex magic labeling on  $V_4$  is defined as the vertex labeling  $g^* : V(G) \rightarrow V_4$  such that  $g^*(v) = \prod_u g(uv)$  where the product is taken over all edges  $uv$  of  $G$  incident at  $v$  is a constant. A graph is said to be  $V_4$ - magic if it admits a vertex magic labeling on  $V_4$ .

The result is verified for Bloom graph and Cylinder graph.



## 2. Preliminaries:

**Bloom Graph:** The Bloom graph  $B(m, n)$ ,  $m, n > 1$  is defined as follows:

$$V(B(m, n)) = \{(x, y) : 0 \leq x \leq m - 1, 0 \leq y \leq n - 1\}$$

Two distinct vertices  $(x_1, y_1)$  and  $(x_2, y_2)$  are adjacent if and only if

- (i)  $x_1 = x_2 - 1$  and  $y_1 = y_2$
- (ii)  $x_1 = x_2 = 0$  and  $y_1 + 1 \equiv y_2 \pmod{n}$
- (iii)  $x_1 = x_2 = m$  and  $y_1 + 1 \equiv y_2 \pmod{n}$
- (iv)  $x_1 = x_2 - 1$  and  $y_1 + 1 \equiv y_2 \pmod{n}$

(i) condition describes vertical edges

(ii) and (iii) condition describes horizontal edges in the topmost and lowermost rows respectively.

(iv) condition describes the slant edges.

## 3. Main Results:

**Theorem 3.1:** Bloom graph  $B(m, n)$  is a  $V_4$ -magic graph.

**Proof: :**

Let  $G$  be a Bloom graph  $B(m, n)$ .

Let the vertex set  $V(G)$  be  $\{(x, y) : 0 \leq x \leq m - 1; 0 \leq y \leq n - 1\}$ .

Define a function  $g: E(G) \rightarrow V_4 - \{1\}$

Let the edge labeling of  $G$  be

- (i) Label the edges joining the vertices  $(0, y)$  and  $(0, y + 1 \pmod{n})$  as " $i$ " if they are adjacent.
- (ii) Label the edges joining the vertices  $(m - 1, y)$  and  $(m + 1, y + 1 \pmod{n})$  as " $i$ " if they are adjacent
- (iii) Label the edges joining the vertices  $(x, y)$  and  $(x + 1, y + 1 \pmod{n})$  as " $-i$ " if they are adjacent.
- (iv) Label the edges joining the vertices  $(x, y)$  and  $(x + 1, y)$  as " $-i$ " if they are adjacent.

Then  $g^*: V(G) \rightarrow V_4 - \{1\}$  is such that

$$g^*(x_i, y_j) = 1 \text{ for all } i = 0 \text{ to } m - 1; j = 0 \text{ to } n - 1$$

Thus each vertex of the Bloom graph gets the magic number "1" satisfying the  $V_4$ -vertex magic labeling, Bloom graph becomes a  $V_4$ -magic graph in all cases, whether  $m$  and  $n$  are either odd or even or both even or both odd.

Illustration:  $B(4, 8)$  both  $m, n$  - even

□

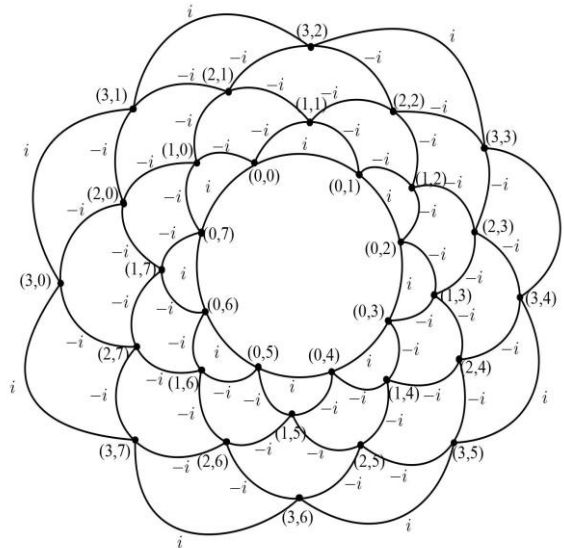
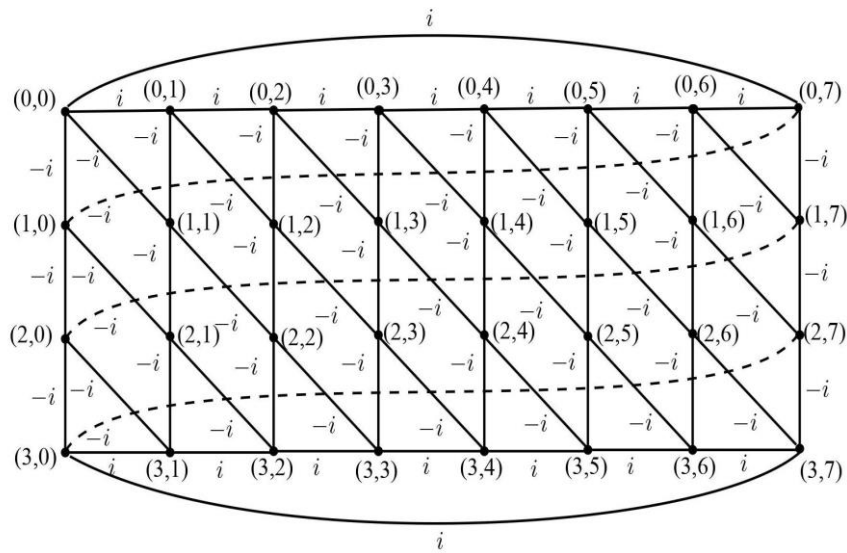


Illustration:  $B(3, 7)$  both  $m, n$  – odd

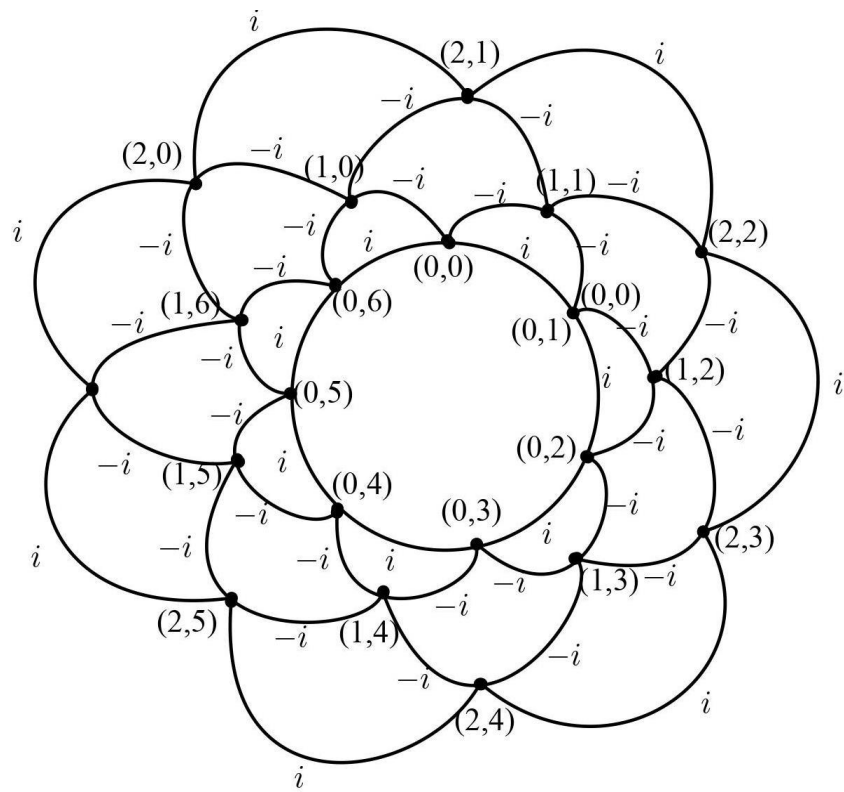
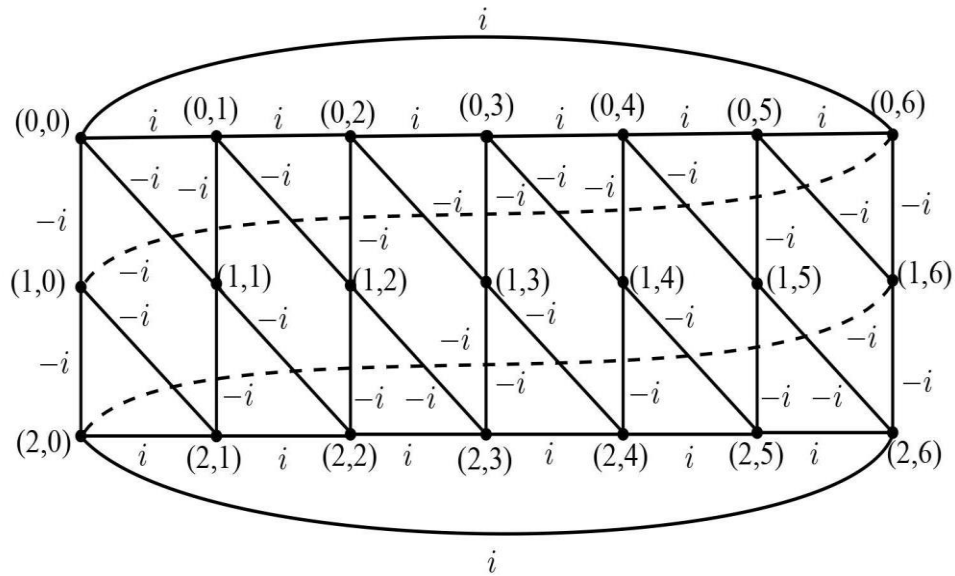
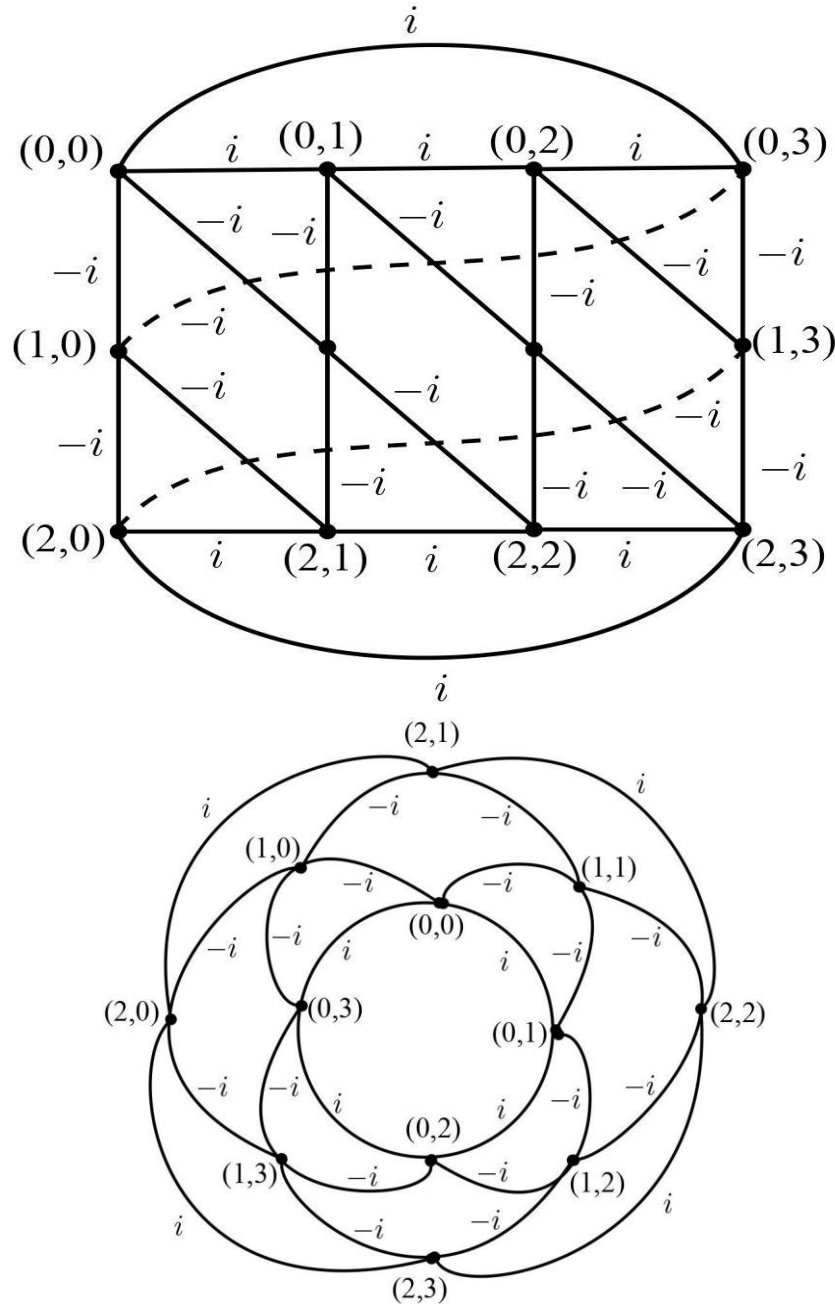


Illustration:  $B(3,4)$



**Theorem 3.2:** For  $m, n \geq 2$ , the cylinder graph  $C_{m,n}$  is a  $V_4$ -magic graph.

**Proof:** Let  $G$  be a cylinder graph  $C_{m,n}$ .

Let  $V(G) = \{u_{pq} : 1 \leq p \leq m; 1 \leq q \leq n - 1\}$  be the vertex set of  $G$ .

$$E(G) = \{u_{pq} u_{p,q+1} : 1 \leq p \leq m, 1 \leq q \leq n - 1\} \cup \\ \cup \{u_{pq} u_{p+1,q} : 1 \leq p \leq m - 1, 1 \leq q \leq n\}$$

$$[u_{p,n+1} = u_{p_1}]$$

Let us define a function  $g: E(G) \rightarrow V_4 - \{1\}$  such that

$$g(u_{pq} u_{pq+1}) = i \text{ for } p = 1, m, 1 \leq q \leq n$$

$$g(u_{pq} u_{pq+1}) = -1 \text{ for } 2 \leq p \leq m - 1, 1 \leq q \leq n$$

$$g(u_{pq} u_{p+1,q}) = -1 \text{ for } 1 \leq p \leq m - 1, 1 \leq q \leq n$$

Then  $g^*: V(G) \rightarrow V_4 - \{1\}$  is

$$g^*(u_{pq}) = 1, \text{ for } 1 \leq p \leq m; 1 \leq q \leq n$$

This labeling holds for all cases whether  $m$  and  $n$  are either odd or even and  $m, n \geq 2$ .

Hence Cylinder graph becomes a  $V_4$ - vertex magic Labeling for  $m, n \geq 2$ .

Illustration:  $C_{6,8}$

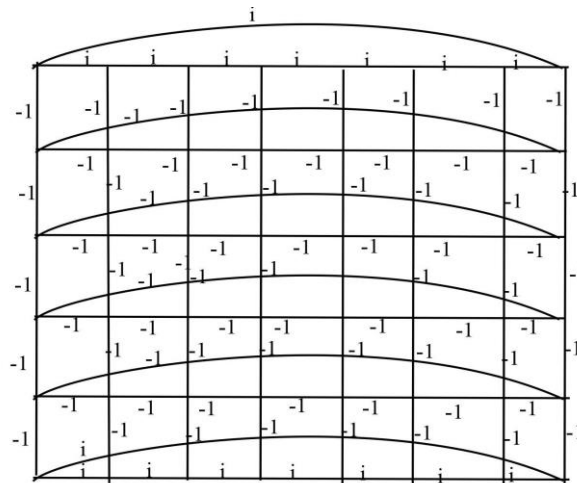
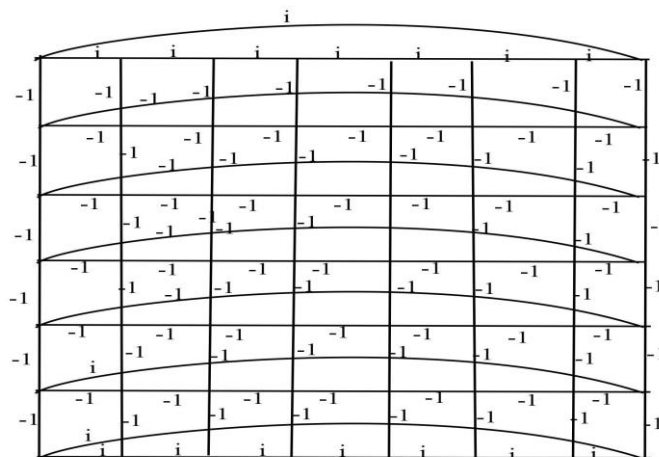


Illustration:  $C_{7,9}$



**Remark:**

For  $m, n \geq 2$ , cylinder graph satisfies  $V_4$ - vertex magic graph labeling when  $i$  is replaced by  $-i$  in all four cases throughout the graph. Thus Cylinder graph becomes  $V_4$ -magic graph.

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