

A Study and Scrutiny of Routing Protocol Using Swarm Optimization Technique

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ABSTRACT

The LEACH combined with the idea of Rendezvous nodes (RZ) and mobile sink, helps in improving energy efficiency to a great level. In this paper the swarm intelligence optimization technique called particle swarm optimization is used for selecting the best optimal path. By using the PSO technique the results are better in terms of energy and network lifetime. By comparing the performance of RZ LEACH with the proposed system, results shows that the proposed technique increase the energy efficiency, thus prolongs network lifetime.

Keywords: LEACH, Rendezvous nodes, swarm intelligence, PSO, Network lifetime.

I. INTRODUCTION

In Wireless Sensor Networks [1,2,7] (WSNs), sensors are distributed randomly for monitoring a certain events. In a wireless sensor network, sensors deployed have been used in numerous applications like medical and military applications. WSNs is consist of low powered devices which is called sensor nodes and each sensor node has limited battery life, that cannot be recharged because of the several constraints like energy saving, minimizing computational complexity and storage space. The nodes of wireless sensor networks are used to measure the surroundings with the help of temperature, humidity, position, volume, vibration etc. Such types of nodes are used in the real time application to perform the tasks such as smart detection, monitoring, controlling, synchronization, localization of nodes and efficient routing between sink and nodes. The sensor node is made up of four components such as the sensing unit, power unit, communication unit and processing unit.

II. CLUSTERING

In order to enhance life time of network, clustering approach is adopted. Network is divided in to various clusters (group) containing various sensor nodes as cluster members and a cluster head. Cluster head transmit aggregated data[8,11] to the data sink. Clustering sensor nodes is an efficient technique to improve scalability and life time of a wireless sensor network (WSN).

In WSN network is divided into clusters, the communication between nodes can be intra cluster or inter-

cluster. Intra-cluster communication comprises the message exchanges between the participating nodes and the CH. Inter-cluster communications includes the transmission of messages between the CHs or between the CH and the BS. Clustering schemes have advantages as follows:

- a) Scalability
- b) Less Overheads
- c) Easy Maintenance
- d) More Robustness
- e) Load Balancing
- f) Less Energy Consumption

III. LEACH ROUTING PROTOCOL

Low Energy Adaptive Clustering Hierarchy (LEACH): LEACH [3,5] protocol is a dynamic, hierarchal, probabilistic and distributed clustering protocol proposed by Chandrakasan, Heinzelman and Balakrishnan in MIT for WSNs. It assumes all nodes to be homogeneous (means nodes are having similar hardware configuration and processing capabilities). In it clusters are formed. Each cluster has a head called Cluster Head (CH). The member nodes transmit their data to CH. CH aggregates all the data collected from member nodes and transmits that data to the BS. This clustering protocol is designed with the aim to enhance lifetime of network and to decrease consumption of energy by uniformly distributing the energy among all the nodes and by data aggregation.

LEACH algorithm consists of Set-up Phase and Steady State Phase, which are as follows:

Setup Phase: The setup phase consists of 3 stages i.e. Task Ordination (TO), Cluster Setup, and Scheduling. In Task Ordination, each node is assumed to be a Normal Node (NN). A node decides to become a CH is based on existing CHs percentage (which ranges from 5% to 10%), count of nodes previously selected as CH and its energy level. Only those nodes will participate in CH selection whose energy value is either equal to or greater than the average energy of all nodes. The sensor nodes that do not fulfil the required condition will have a delay of $1/pr$ (where pr is the desired CH %) in rounds. The node then generates a random number between 0 and 1. If this number is less than $Th(nd)$, the node will become CH and CH label is attached to it.

$$(3.1) \quad Th(nd) = \begin{cases} \frac{pr}{1-pr*(rou \bmod \frac{1}{pr})} & , nd \in Gr \\ 0 & otherwise \end{cases}$$

Here „ pr “ signifies CH percentage e.g. $pr=5\%$, „ rou “ signifies current round and „ Gr “ denotes subset of nodes that are not selected as CHs for the last $1/pr$ rounds.

In Cluster Setup phase, an advertisement message is broadcasted to Normal Nodes (NNs) after CHs selection. The receivers of NNs must be kept „ON“ during this phase to listen the advertisement message broadcasted by CHs. The Carrier Sense Multiple Access (CSMA) technique is used for broadcasting the message. Each node senses the signal strength and attaches them to the nearest CH depending upon signal strength.

Steady Phase: Data Transmission (DT) stage starts after clusters formation and establishment of schedule. In this phase, NN transmit packets to CH only during their allotted time slot.

IV. MOBILE SINK

In WSN, with the help of mobile sink we can reduce the energy consumption because due to sink mobility the sink is moving inside and outside the surroundings to gather the node data. Sink [4,6] has two movements: controlled and uncontrolled. Controlled means the Mobile sink trajectory is fixed or predefined. Whereas in uncontrolled it is not specified. Rotating sink closes to the normal nodes decrease the transmission distance. To increase the lifetime of wireless sensor network, the mobile sink is introduced. To count the total tour distances and the maximum distance between two consecutive movements, the mobile sink is introduced in the wireless sensor network.

V. RENDEZVOUS NODE

The concept of MS introduced above has a drawback that it cannot be closed to collecting data from all the nodes. So, a new method called Rendezvous Node (RNs) or Rendezvous Point (RPs) has been developed. RN is defined as a point closer to the area of MS. RNs collect data from CHs and transmit this data to MS as it comes closer to it. MS notify RNs of its arrival by sending a signal called beacons. The advantage of RZ node is that it helps in reducing consumption of energy.

To determine RZ node we need to find the distance of nodes from the trajectory of MS, which is as given below: $y_w/2 (1+R_x) \leq y_y \leq y_w/2 (1-R_x)$ (5.1) Where y_w is the sampling region width, y_y be the node location in y-direction and $R_x = \text{constant}$ related to the width of region <1 .

VI. PSO ROUTING

Particle swarm optimization [9,10] is an optimization technique developed by Eberhart and Kennedy in 1995 inspired by the behavior of birds flocking and fish schooling. Many variants of PSO exist and it may also grow very rapidly. Two types of variant exist basic variant and modification variant of PSO. In basic variants of PSO, we have velocity clamping, weight, constriction coefficient and synchronous Vs Asynchronous and in the modification of PSO, we have single solution of PSO, niching with PSO, Discrete PSO.

In PSO, Every single solution is bird which may also called particles. Each particle has their fitness value which can be obtained by fitness function and have velocities which flying with the particles. In each iteration, each particle is updated by two best values called global best and local best. First of all, the best solution is achieved and fitness value is stored and this particular value is called the pbest. The value obtained so far by any of particle in the whole population is called global best gbest. When any particle takes part in their population, the best value obtained so far become the local best also called the lbest.

After finding these two values, the particle has to be update their velocity and position with the following equation.

$$vel[] = vel[] + c1 * ran() * (pbest[] - present[]) + c2 * ran() * (gbest[] - present[])$$

$$(6.1) \text{ pre}[] = \text{per}[] + \text{vel}[] \quad (6.2)$$

vel[] represents velocity of particle, per[] represents current particle, ran () represents random number ranges from 0 to 1 and c1, c2 represents learning factors which is equal to $c1 = c2 = 2$.

Pseudo code for PSO

Generate Initial Particle randomly
Repeat
For every particle i to the maximum iteration
Compute best fitness function
Upgrade velocity
Upgrade best position
Upgrade global position
Upgrade Position
End for
Until the final criterion is met

VII. SIMULATION RESULT

In this simulation environment, the 100 sensor nodes are deployed in the area of (100,100). The MATLAB simulator is used for the given experiment. The parameters are listed below in the given table. The metrics used for the simulation are:-

- Number of dead nodes
- Number of alive nodes
- Number of packets send to base station
- Remaining Energy

Table1:- Simulation Parameters

Parameters	Value
Area(x,y)	100,100
Base Station(x,y)	Moving
Number of nodes	100
Probability	0.1
Initial Energy	0.5J

Transmitter Energy	50 nJ/bit
Receiver Energy	50nJ/bit
Free space Energy(amplifier)	1.0nJ/bit/m ²
Multipath Energy	0.0013nJ/bit/m ²
Number of rounds	10,000
Message Size	4000bits

Dead Nodes:- This is the graph of dead nodes in RZLEACH and PSORZLEACH protocol. The network lifetime can be evaluated by using the number of dead nodes. It has been found that the number of nodes die earlier in RZLEACH protocol. Here, we can see from the graph that all the nodes are die at the round of 850 in case of RZLEACH and 1150 in case of PSORZLEACH.

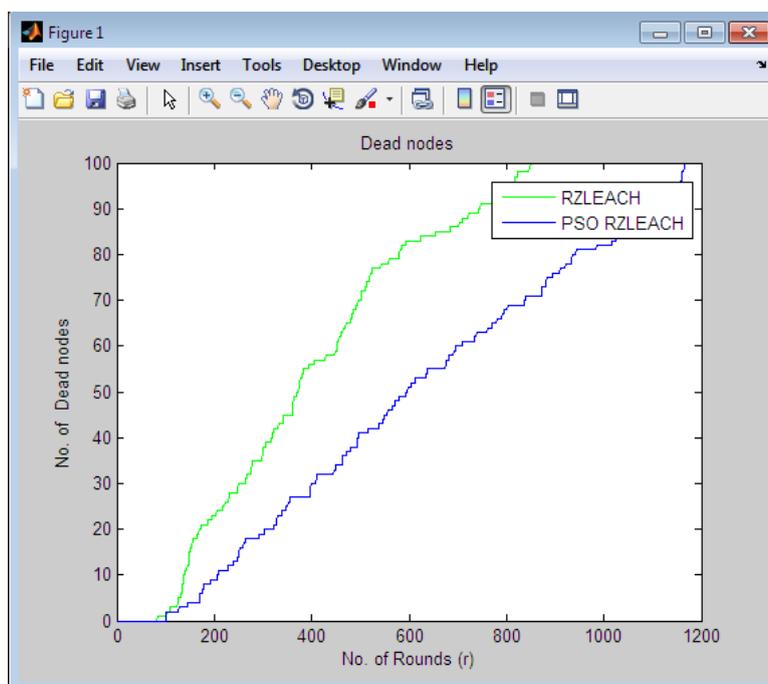


Fig 7.1 Dead nodes Vs Rounds

Alive Nodes:- This is the graph of alive nodes in RZLEACH and PSORZLEACH protocol. It has been found that the number of nodes alive much more in PSORZLEACH protocol. Here, we can see from the graph that the nodes are alive at the round of 810 in case of RZLEACH and 1200 in case of PSORZLEACH.

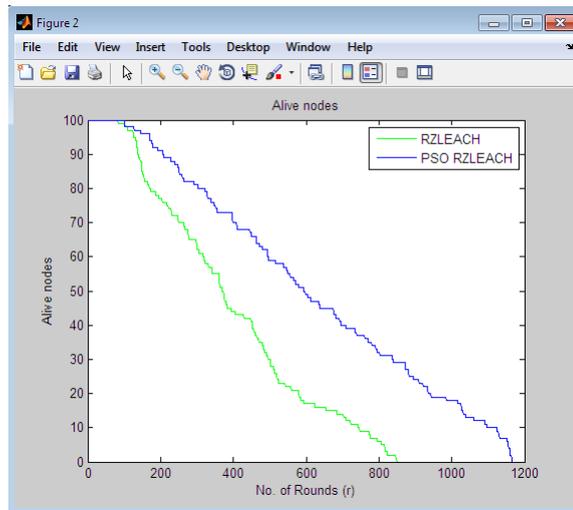


Fig 7.2 Alive nodes Vs Rounds

Packets Send to base station:-

This is the graph of Packet send to base station after simulation. This graph shows the total number of packets send to the base station by the sensor nodes. At the round of 810, the total number of packets send to base station is 3000 in the case of RZLEACH protocol and in case of PSORZLEACH ,the packets send to base station is 5000.

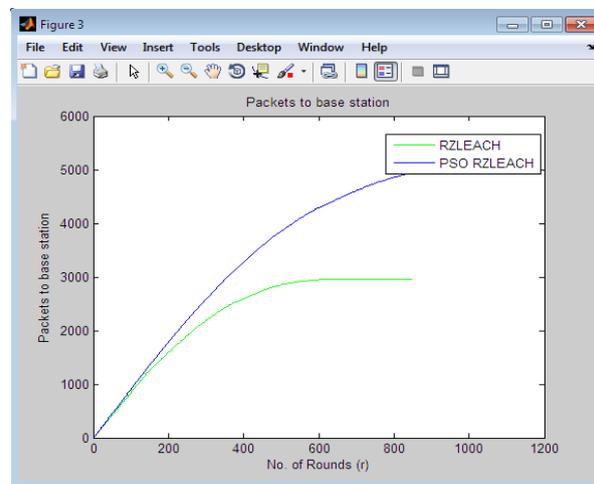


Fig 7.3 packet send to BS Vs Rounds

Remaining Energy:-

This is the graph of remaining energy, how much energy is left with the rounds. From the graph, we can see the remaining energy with RZLEACH goes to 800 rounds, whereas in the case of PSORZLEACH the remaining energy goes to 1200 rounds means more work can be done with PSORZLEACH protocol.

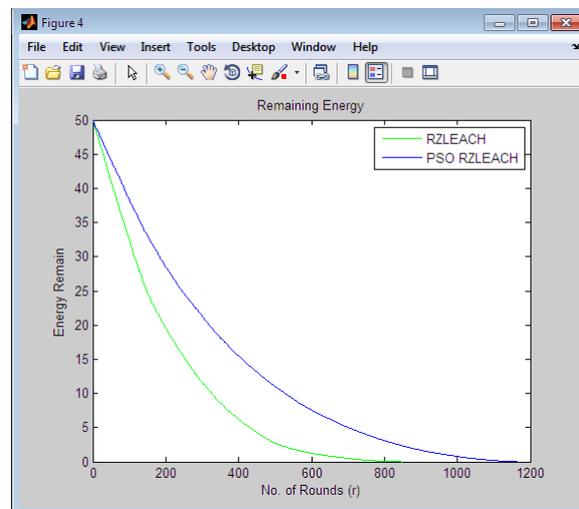


Fig 7.4 Remaining Energy Vs Rounds

VIII. CONCLUSION AND FUTURE SCOPE

In this paper, we have proposed the PSORZLEACH which is an efficient technique. This protocol adopts the selection of path criteria using the PSO technique which outperforms RZLEACH. The proposed protocol shows the better improvement over existing protocol. But this work has not taken into account the utilization of 3D WSNs, which are becoming major area of research in these days. Therefore in near future work we will extend the planned technique for 3D WSNs environment.

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